1 # Near Earth Campaign Character Sheet 2

Name		**Affiliation**			
Homeworld		Complexion		Skin	
Culture		Hair		Eyes	

Dexterity	**DEX**		
Perception	**PER**		
Knowledge	**KNO**		
Mechanical	**MEC**		
Technical	**TEC**		
Strength	**STR**		

PSIONIC ABILITY *yes* *no*

Telepathy	#	top	
Self-control	#	top	
Telekinesis	#	top	

CP

❑❑❑❑❑
❑❑❑❑❑

FP

❑❑❑❑❑
❑❑❑❑❑

Wounds	
Stunned	
Stunned	
Stunned	
Stunned	
Wounded	
Wounded twice	
Incapacitated	
Mortally wound.	
Dead	

Initiative	
Roll and keep **PER,** subtract Wounds	

Melee Weapons	To Hit*	Damage**

Ranged Weapons		To Hit*	Damage
Distances	S	M	L
Distances	S	M	L

* Difficulty ** **STR** + Damage Rating

Ammunition			
❑❑❑❑❑	❑❑❑❑❑	❑❑❑❑❑	❑❑❑❑❑
❑❑❑❑❑	❑❑❑❑❑	❑❑❑❑❑	❑❑❑❑❑

Armor / Protective Item	Physical	Energy
Head		
Torso front		
Torso back		
Arms		
Legs		
DEX penalty		

This character sheet was made by ***Oliver Berger****; please feel free to share any comments and suggestions with me:* ***mail@oliverberger.de*** *Thank you!*

Skill		DEX	PER	KNO	MEC	TEC	STR

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